First Priority Difficulty

- Grid 10\*10 1

- Colored Squares 1

- Rotating Placement 1

- Interactive Commands 3

- Score Board 2

Second Priority

- Random AI 1

- Player Names 1

- Background Music 1

- Three Player 3

- Turn Timer 2

Third Priority

- Screams 1

- Explosions 3

- Passwords 1

- Running Ships 1

- Different Backgrounds 1

Lesser Priority

* Peg Graphics
* Choose your own ship size
* Virtual Currency
* Leader Charts
* Invitations
* Email Play
* Mobil Version
* Web Version